

Source: Twiddly Studio
Press Release - 1st June 2015

Tiny Ring - 80's inspired, Super-Hard, Minimal Racer for iOS from Twiddly Studio

An endless high-octane battle of miniature proportions is about to begin. Twiddly Studio throws open the doors to the ultimate test of nerve, reactions and stamina and invites racers from around the globe join together to compete in a racing tournament like no other - Tiny Ring.

Simple one-touch controls conceal the complexities of keeping an out of control race car on track. With no brakes and only one steering direction - racers must expertly judge each on coming bend at a gradually increasing speed, or risk crashing out.

The cost of admission is free. The potential glory, unlimited.

The world holds it's breath as racers lap themselves, lap their friends, in fact lap everyone to see who will be the King of the Tiny Ring?

Andrew Noble from Twiddly Studio issued this warning for potential contenders:
"Seriously, this game is hard. I mean, I programmed it and I can't even get all the way round the first lap. If you don't have what it takes, just stay away. Believe me, the last thing I want is a million App Store reviews complaining about how the car goes too fast, or keeps slamming into the side of the track. Let's be clear - if the car crashes, it's YOUR fault."

Tiny Ring Features:

- ONE Tiny Car
- ONE Tiny Track
- ONE-Touch Drive Controls
- ONE Direction to Drive
- ONE Top Spot on the Tiny Ring Leader Board

Tiny Ring is free to play and can be downloaded from the iTunes App Store for iPhone, iPad and iPod Touch - <http://itunes.apple.com/app/tiny-ring/id964247263?ls=1&mt=8>

More about Twiddly Studio

Twiddly Studio is an emerging British, creative games studio, founded in 2011 by Software Developer Andrew Noble and soon after joined by, Web Designer turned Graphic Artist, Andrew Nicholls.

The independently funded studio develop games displaying their own distinct, characterised brand and style with balanced gameplay on iOS platforms. Twiddly Studio's first game, 'Tilt & Sprout' was released in 2011 on the App Store for iPad and iPhone.

They launched their second game, SUM IDEA for iOS devices in February 2015, which has been featured in the App Store's Best New Games and Best New Game Updates.

Video Trailer

Youtube: <http://youtu.be/mWsf-rghqhM>

Vimeo: <http://player.vimeo.com/video/128584117>

Links

Website: <http://www.twiddly.co.uk/tinyring.html>

Twitter: <http://twitter.com/twiddlystudio>

Facebook: <http://www.facebook.com/twiddly>

Google+: <http://plus.google.com/+TwiddlyCoUk>

Created and Developed by:

Twiddly Studio - <http://www.twiddly.co.uk>

Media Contact and Images

For additional information or visuals for Tiny Ring please [visit the Tiny Ring press page](#) or contact Andy Nicholls / Andrew Noble at info@twiddly.co.uk

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